



# KRISTU JAYANTI

(DEEMED TO BE UNIVERSITY)

Under Section 3 of UGC Act 1956

A CMI INSTITUTION | BENGALURU | INDIA

**KRISTU JAYANTI INSTITUTE OF TECHNOLOGY (KJIT)**

*Presents*

**NATIONAL INTERCOLLEGIATE IT FEST**



**13 February, 2026**

Oracle's Cache Eco-System Architect Len's Legacy Ancestral Build Throne of Scripts

Maya Unbound Relic Reconstruction Relic Discovery Protocol Mythical Grid



SCAN OR FOR REGISTRATION

@SHELLS.2026

# ABOUT THE UNIVERSITY

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Kristu Jayanti (Deemed to be University) traces its origins to Kristu Jayanti College, founded in 1999 and managed by Bodhi Niketan Trust, established by the members of the St. Joseph Province of the Carmelites of Mary Immaculate (CMI). Guided by a strong value-based vision, the institution is committed to providing inclusive educational opportunities that nurture academic excellence, ethical values, civic responsibility, environmental consciousness, and global competencies within a dynamic and learner-centric environment.

The institution has earned national recognition for its quality and excellence. It was reaccredited with an 'A++' grade with 3.74 out of 4 by National Assessment and Accreditation Council (NAAC) in 2021 during its Third Cycle of Accreditation, reflecting its sustained commitment to high academic standards. Recognized by the University Grants Commission (UGC) under Sections 2(f) and 12(B), the college has also enjoyed Autonomous Status since 2013, granted by the UGC, the Government of Karnataka, and Bangalore University, enabling academic flexibility and innovation.

In national rankings, the Institution continues to make its mark. In the National Institutional Ranking Framework (NIRF) 2025, Kristu Jayanti secured a place among the top 50 colleges in India, achieving a 34th rank. Further affirming its reputation, the India Today-MDRA Survey 2025 consecutively ranked Kristu Jayanti as the Best Emerging College of the Century at the National Level across Commerce, Science, Arts, and Social Work.

The Department of Computer Science (PG) stands as a flagship of the institution's academic strength. Offering advanced postgraduate programs such as MCA, M.Sc. Computer Science, and M.Sc. Data Science, the department delivers rigorous, full-time two-year programs that integrate strong theoretical foundations with hands-on practical exposure. The curriculum emphasizes data management, intelligent systems, software development, and emerging technologies, while also addressing critical dimensions of ethics, cyber security, and responsible computing, preparing graduates to excel in a rapidly evolving digital world.

# Registration

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## Group Registration

- Each group will have 22 participants (for all events).
- A maximum of two groups per college is allowed, but they must be from two different departments.
- Contingent Registration Amount: ₹4000/-

## Individual Registration

- IT Manager Amount: ₹300/-
- Other Events Amount: ₹200/- per participant

# GENERAL GUIDELINES

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- Any student pursuing postgraduate in Computer Science and Engineering, Computer Science & Applications, Data Science, Information Technology or related fields can participate.
- All participants are requested to get a bonafide letter from their respective institutions along with their ID cards.
- On-the-spot registration is available, but participants are encouraged to register through the website in advance.
- Participants are expected to uphold the decorum of the event. Any violation, including the use of foul or inappropriate language, will lead to immediate disqualification.
- Participants are advised to clarify their doubts with the respective event coordinators before the event.
- Participants are kindly requested to adhere to a formal dress code and are expected to dress formally.
- Participants are requested to be present at the venue of their events 15 minutes before the event starts.
- If eliminated, participants are welcome to participate in other events, keeping the time constraints in mind.
- Students participating in IT Manager, Gaming and Surprise event cannot participate in other events.
- Participants will be held responsible for any damage to the college property, if found guilty.
- Multiple teams from the same college are permitted. However, each team must consist either of participants from the same department or a single combined team formed by participants from different departments.
- Accommodation will be provided. A charge of ₹100 per head will be applicable. Participants must inform the organizers in advance to avail accommodation.



SHELLS 2026, the 21st edition of the National IT Fest organised by the Department of Computer Science (PG), Kristu Jayanti Deemed to be University, marks a significant milestone in a legacy that began in 2006 and still been shining for over two decades. Conceived as a platform to spark technical curiosity and showcase emerging talent, SHELLS has grown into a nationally recognised forum celebrating innovation, creativity, and technological excellence.

Over the years, it has evolved into a dynamic convergence of academia and industry, encouraging knowledge exchange, competitive spirit, and forward thinking ideas. The 21st edition of SHELLS continues this proud tradition by empowering students to explore cutting-edge technologies, engage with future-ready concepts, and collaborate beyond boundaries. Rooted in a strong academic foundation yet driven by bold vision, SHELLS 2026 stands as a catalyst for inspiration, innovation, and impact—honouring its journey while shaping the digital leaders of tomorrow.

# EVENTS



## Throne of Scripts

IT Manager



## Oracle's Cahe

IT Quiz



## Relic Reconstruction

Coding & Debugging



## Eco -System Architect

UI/UX



## Ancestral Built

Product Launch

## Relic Discovery Protocol

Treasure Hunt



## Len's Legacy

Photography & Videography



## Maya Unbound

Surprise Event



## Mythical Grid

Gaming



Technical

Non-Technical

# Throne of Scripts

**IT Manager**

In the age of ARCYNTH, leadership is the highest form of intelligence. This challenge calls those who can command digital realms with clarity and control. Every decision must be rooted in strategy, forged through synthesis of logic, foresight, and resilience. Navigate real-time cyber dilemmas, defend against unseen threats, and balance innovation with security. Authority here is not given it is earned through vision, adaptability, and precision. Only those who can govern chaos, protect the system, and guide intelligence toward evolution will rise to claim sovereignty.



## **Event Type:**

- Individual Event

## **Guidelines:**

- A maximum of three participants per college is allowed Throne of Scripts participants cannot join other events.
- Participants must wear complete formals and carry their CV/Resume.
- Participants must bring a laptop and have basic industry and current affairs knowledge.
- One participant will be declared the ultimate winner based on overall performance.
- The judges' decision is final.

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# Oracle's Cache

## IT Quiz

Unlock the vault of knowledge at Oracle Cache, the ultimate IT Quiz of SHELLS 26. This event is a battle of brains where technology, logic, and innovation come together. Dive into thrilling rounds packed with questions from computing, programming, cyber world, emerging technologies, digital trends, and smart logic. Each stage brings fresh twists mystery rounds, visual clues, rapid fire challenges, and buzzer battles that will keep your adrenaline high. Oracle Cache is not just about what you know, but how fast and how smart you use it. Compete with the brightest minds from different colleges, crack the toughest questions, and prove you have the sharpest cache of knowledge.

### Proclamations

#### Event Type:

- Duo Event

#### Guidelines:

- Participants must have basic IT, computer, and logical reasoning knowledge, and teams must maintain two members per round or face disqualification.
- Mobile phones, smart devices, and external help are strictly prohibited.
- Teams must strictly follow instructions given before each round.
- The Event Head/Organizers reserve the right to modify rules at any time.
- The judges' decision is final.

#### Contact:

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**Girish M**  
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# Relic Reconstruction

Coding & Debugging

In the heart of the digital ecosystem, ancient wisdom lies dormant within stone carved logic. Relic Reconstruction challenges you to revive these silicon ruins correcting errors, restoring forgotten fragments, and rebuilding algorithms that can stand the test of time. As the pulse of the planet meets the power of the processor, your team becomes digital architects, shaping legacy systems into something stronger, smarter, and future-ready. Because this isn't just debugging code it's rewriting the path to tomorrow.

## Proclamations

### Event Type:

- DUO Event

### Guidelines:

- Participants must have knowledge of programming languages such as Java, Python, C, or C++
- Each team must designate **one Lead Coder, whose HackerRank username will be used for official submissions**
- Any form of malpractice will lead to immediate disqualification
- Personal laptops are not required
- The judges' decision is final

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# Eco-System Architect

UI/UX

Step into the world of User Interface and User Experience design, where creativity meets usability and thoughtful design takes center stage. In this event, participants will demonstrate their design thinking, visual creativity, and problem solving skills by crafting immersive and user friendly digital interfaces. Beyond designing, teams will also explain the intent behind their design choices, showcasing how layout, color, typography, and user flow come together to create meaningful and engaging digital experiences.

## Proclamations

### Event Type:

- DUO Event

### Guidelines:

- Knowledge of design tools like Figma/Canva is recommended
- AI tools can be used for ideas, inspiration, content help, or references
- Final designs must reflect the team's own creativity and understanding
- No direct copying / plagiarism malpractice leads to immediate disqualification
- Bring your own laptop & accessories; internet only if permitted; judge's decision is final

### Contact:

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**Atharv**  
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# Ancestral Built

## Product Launch

Ancestral Built is a conceptual product launch event that operates at the intersection of inherited knowledge systems and contemporary design logic. Participants are expected to abstract, reinterpret, and reconstruct ancestral frameworks into product entities that transcend direct imitation. Structured across two evaluative rounds, the event emphasizes layered ideation, contextual relevance, and strategic articulation, challenging participants to navigate ambiguity, cultural depth, and market cognition in a simulated launch environment.

## Proclamations

### Event Type:

- Team of 2 participants.

### Guidelines:

- Product briefs will be revealed during the event; participants are expected to rely solely on in-event analysis and ideation
- Teams are required to carry personal laptops for time-bound presentation development
- Interaction or influence beyond the teams are prohibited
- Submissions must reflect original thought developed within the event timeframe
- All judgments and outcomes determined by the Ancestral Built event authorities are conclusive

### Contact:

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# Relic Discovery Protocol

## Treasure Hunt

Embark on an archaeological adventure like no other with the Relics Discovery Protocol! This immersive IT-based treasure hunt challenges participants to dive deep into the world of technology, where cryptic clues, brain teasers, logical riddles, and coding challenges await at every stage. Participants will explore a wide range of concepts, from software development fundamentals to modern gadgetry and technological innovations, all woven into an exciting narrative. Navigate through a thrilling journey of exploration and problem-solving that pushes your analytical thinking, teamwork, and technical skills to the limit, as you race against time to uncover hidden relics and emerge victorious.

### Proclamations

#### Event Type:

- Team of 3-4

#### Guidelines:

- Mobile phones and electronic devices are not allowed during the event.
- Teams must work independently at all times.
- Sharing clues or answers with other teams, cheating, or any unfair practice will lead to disqualification.
- The event will be conducted strictly within campus premises, and teams must remain within designated areas.
- Clues must not be damaged, removed, or altered.
- The decision of the event head and organizers will be final.

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# Len's Legacy

## Photography & Videography

Step into the realm of visual storytelling with LEN'S LEGACY a cinematic photography and videography challenge where imagination meets the moment. This experience pushes participants to think fast, feel deeply, and see beyond the obvious as they interpret an on-the-spot theme through powerful imagery and moving narratives. With limited tools but limitless perspective, creators transform raw moments into compelling visual stories. From inspired framing to expressive execution, LEN'S LEGACY celebrates adaptability, artistic instinct, and the ability to turn fleeting seconds into lasting meaning.



### Event Type:

- Individual/DUO Event

### Guidelines:

- Theme will be announced on the spot at the beginning of the event.
- All photographs and videos must be captured only within the college campus.
- Only mobile phones are allowed (DSLR or professional cameras) are not permitted.
- Stock images, external footage, AI generated content, and premade templates are strictly prohibited.
- Basic editing is allowed, but excessive manipulation or special effects may lead to disqualification.

### Contact:

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# Maya Unbound

## Surprise Event

Step into the unknown with Surprise Tech Showdown — an adrenaline-filled challenge where nothing is as it seems. This surprise event blends technology, logic, and interactive gameplay into a high-energy experience. Participants will face unexpected tasks that test their thinking ability, coordination, and teamwork. With every round introducing new twists, the challenge remains unpredictable, intense, and thrilling till the end.

## Proclamations

### Event Type:

- Team of 4 individual.

### Guidelines:

- Details for each round will be revealed on the spot
- Each round will be timed, and teams must complete the challenges within the time limits
- If there is a tie in points, the team with the faster time rate wins
- Participants can not avail external help of any form
- No substitutions are allowed once the competition begins

### Contact:

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# Mythical Grid

## BGMI Mobile

“Battle Amid Living Legends.”

Mythical Grid is a structured esports tournament designed to evaluate both team coordination and individual competitive skill. The event integrates two popular titles: eFootball and BGMI — to identify the Best Overall Gamer Team through a fair and well-defined competition format.

The tournament emphasizes discipline, strategic gameplay, and consistency across multiple gaming formats.

## Proclamations

### Event Type:

- Team of 4 participants

### Guidelines:

- All teams must participate in both eFootball and BGMI to be eligible for final rankings.
- BGMI is played in Squad mode (TPP only) with 4 players per team.
- Every team will play two BGMI matches, each on a different map.
- Emulators, controllers, and external accessories are strictly prohibited.
- All players must submit correct in-game IDs before the event begins.
- Cheating, exploitation, or misconduct will result in immediate disqualification.
- Organizer decisions are final and binding in all tournament matters.

# Mythical Grid

## E Football Gaming

Step into an electrifying eFootball arena where iconic structures inspire a bold, immersive gaming experience. Surrounded by flowing forms, organic visuals, and sleek digital aesthetics, players battle it out on mobile screens in an environment that blends calm natural vibes with high-energy innovation. Every match celebrates balance, strategy, and precision, turning each goal into a powerful moment of modern sport. More than just a competition, this event is a striking fusion of culture, creativity, and competitive football—designed to leave a lasting impression long after the final whistle.

### Proclamations

#### Event Type:

- Individual Event

#### Guidelines:

- All teams must participate in both eFootball and BGMI to be eligible for final rankings.
- Each team must nominate one internal team member for eFootball; external players are not allowed.
- eFootball matches are 1v1, played on default settings with penalties for draws.
- eFootball follows a group stage round-robin, with group toppers qualifying for finals.
- Organizer decisions are final and binding in all tournament matters.

#### Contact:

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## EVENT SCHEDULE

### MORNING SESSION

- 09:30 AM – 10:30 AM / INAUGURATION / SKE AUDITORIUM
- 10:40 AM – 12:50 PM / IT MANAGER / P2 CONFERENCE HALL
- 10:40 AM – 12:50 PM / GAMING / P1 AUDITORIUM
- 10:40 AM – 12:50 PM / PHOTOGRAPHY & VIDEOGRAPHY / P104
- 10:40 AM – 11:40 AM / CODING AND DEBUGGING / P1 LAB
- 11:50 AM – 12:50 PM / IT QUIZ / P2 LAB
- 11:50 AM – 12:50 PM / TREASURE HUNT / P3 LAB

### LUNCH BREAK

01:00 PM – 01:40 PM

### AFTERNOON SESSION

- 01:40 PM – 05:00 PM / IT MANAGER / SKE AUDITORIUM
- 01:40 PM – 03:50 PM / GAMING / P1 AUDI
- 01:40 PM – 05:00 PM / PHOTOGRAPHY & VIDEOGRAPHY / P104
- 01:40 PM – 02:40 PM / CODING AND DEBUGGING / P1 LAB
- 02:50 PM – 03:50 PM / IT QUIZ / P2 CONFERENCE HALL
- 01:40 PM – 03:50 PM / UI/UX / P2 LAB
- 01:40 PM – 02:40 PM / TREASURE HUNT / P206
- 01:40 PM – 05:00 PM / PRODUCT LAUNCH / P2 CONFERENCE HALL
- 02:50 PM – 03:50 PM / SURPRISE EVENT / P1 LAB

### VALEDICTORY

05:00 PM ONWARDS / SKE AUDITORIUM



# Find Us Here

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